Hunter College of The City University of New York

MATH 385 NUMERICAL METHODS I 3 hrs, 3cr.

There is no required textbook. Students are provided with lecture notes (no charge) the first day of classes.

This is a basic numerical methods course. Students must have background in Linear Algebra and Multivariate Calculus. Programming is in *Mathematica*.

Topics:

Basics

- 1. Basics of programming in Mathematica.
- 2. Errors in computation
- 3. Roots of functions using Newton's method and the secant method.
- 4. Solving linear systems of equations
- 5. Newton's method and max/min problems for functions of several variables

Interpolation

- 1. Polynomial interpolation
- 2. Bezier interpolation
- 3. Least squares fitting
- 4. Cubic splines and B-splines

Numerical Analysis

- 1. Finite differences
- 2. Finite difference method applied to a PDE
- 3. Numerical integration including the trapezoid method, Simpson's rule and Gaussian quadrature.
- 4. Euler forward method applied to an ODE